

The Crime Squad

An effective business game that soon gets over important learning points on communication, sharing information, problem solving and teamwork.

This game is also useful for assessing people skills.

Teams take on the role of a police crime squad, tasked with stopping the dramatic increase in the importation and sale of illegal drugs.



The task becomes complicated when a murder occurs during the investigation and there are a number of possible suspects, but who is the guilty one?

Most teams make the assumption that they all have the same information, but if they communicate with each other they will realise this is not the case.

Only by sharing all the information each team member has gathered can the facts be identified from the 'red herrings.'

Even armed with all the information the offender will only be identified by effective problem solving strategies and methodical teamwork. Effective teams will identify the offender, but inferior teams will arrest the wrong suspect!

On completing this business training exercise participants will:

- see the benefits of working together to solve the problem that faces them
- appreciate the skills of listening and questioning
- learn an effective method of solving problems
- see the benefits of working together to solve the problems that face them
- have made effective decisions
- recognise leadership skills
- understand the importance of team work

Users Comments

"Very good. All the people in the team had an input and you slowly get to know them better as individuals." A. Whitehead - Veterinary Business Development

"Good exercise which showed interesting aspects!" J. Bushnell - Kent Police.

"An excellent game really got the teams talking and eventually working together! Such good value; I recommend this for communication training and team building."

P. Dawson - Dawson Enterprises.

"Very useful team building exercise. Enabled one to understand how others think and was a valuable lesson in listening skills." T. Thornton - Veterinary Business Development

How to run the game

- 1. The trainer divides the participants into groups with 4 to 6 members in each.
- 2. The trainer explains that each group's task is to decide who is the suspect to be arrested on a charge murder.
- 3. The trainer distributes a Crime Squad Instruction Sheet, Briefing Sheet, a Suspect Data Sheet, as well as paper and a pencil to each participant.



- 4. The trainer then tells the groups that they have forty-five minutes in which to solve the problem and that they are to record their reasons for eliminating each suspect.
- 5. When all groups have reached a decision, or at the end of forty-five minutes, the entire group is re-assembled. Each group reports on its solution, and the trainer may briefly outlines the elimination process. Then the Crime Squad Solution Sheets are distributed and explained.
- 6. The trainer then leads a discussion of the experience, focusing on the effects of collaboration and competition, the need to share information in problem solving, the roles that were played by group members, and other task-related strategies or group dynamics.
- **Timing:** 45 minutes + debrief
- **Numbers:** Up to 4 teams with 3 to 7 delegates in a team (for each game).
- Who: Staff at any level.
- PC required: None.
- Licence Free: When you buy this training material, there are no restrictions on the number of times you can use it.
- **Cost to buy:** You can buy this business game (which includes a trainer's manual) and use it yourself for £350 + delivery and VAT (if applicable).

Special saving for large groups of 50 + delegates £450 + delivery and VAT.

We will also run this game for you, please contact us for details.

For further information please contact:

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